Animation Maker
Description and options of parameters 6-8
(Bank A - Bank A speed)

Parameter	Description	DMX values				Default (Dec.)
		Dec.		**%**		
	B NOR A	48	55	19	22	
	XOR	56	63	22	25	
	No function / Future use	64	255	26	100	
Bank A	Selection of the animated GIF in bank A - appears based on the value of the Mix A/B - 64 factory-configured GIF, 20 user GIF	0	255	0	100	0
	Detail: Refer to Tutorial 7-8					
	Open	0	2	0	1	
	Factory GIF 1	3	5	1	2	
	Factory GIF 2	6	8	2	3	
	Factory GIF 3 thru 64	9 ...	... 194	4 ...	... 76	
	User GIF 1	195	197	76	77	
	User GIF 2	198	200	78	78	
	User GIF 3 thru 20	201	255	79	100	
Bank A Speed	Set the speed of the GIF animation selected in bank A	0	255	0	100	64
	Pause	0	1	0	1	
	Speed from quick to slow Normal play mode	2	63	0	49	
	Stop / Syncho	127	128	50	50	
	Speed from slow to quick Reverse play mode	129	255	51	99	
	Stop - Flash synchronisation of the Animation maker	253	255	99	100	

! In 8 Channel mode (Elidy-S Patch mode only), Bank A speed works differently :

0-1 : Pause
2-63 : Speed from quick to slow Normal play mode
64 : Pause
65-126 : Speed from slow to speed Reverse play mode
127 : Stop
128-255 : Index mode

Animation Maker
Description and options of parameters 9-11
(Bank B - Bank B speed - Symmetry)

Parameter	Description	DMX values				Default (Dec.)
		Dec.		**%**		
Bank B	Selection of the animated GIF in bank B - appears based on the value of the Mix A/B - 64 factory-configured GIF, 20 user GIF	0	255	0	100	0
	Detail: Refer to Tutorial 7-8					
	Open	0	2	0	1	
	Factory GIF 1	3	5	1	2	
	Factory GIF 2	6	8	2	3	
	Factory GIF 3 thru 64	9 ...	... 194	4 ...	... 76	
	User GIF 1	195	197	76	77	
	User GIF 2	198	200	78	78	
	User GIF 3 thru 20	201	255	79	100	
Bank B Speed	Set the speed of the GIF animation selected in bank B	0	255	0	100	64
	Pause	0	2	0	1	
	Speed from quick to slow Normal play mode	3	126	1	49	
	Pause	127	128	50	50	
	Speed from slow to quick Reverse play mode	129	252	51	99	
	Stop - Flash synchronisation of the Animation maker	253	255	99	100	
Symmetry	Set the global rotation of the Animation maker output on the Elidy - Setting of the Rotation in degrees and of the symmetry	0	255	0	100	0
	No rotation - No symmetry	0	31	0	12	
	No rotation - Horizontal sym	32	63	13	25	
	No rotation - Vertical sym	64	95	25	37	
	No rotation - Horizontal + Vertical symmetry	96	127	38	50	
	Rotation 90° - No symmetry	128	159	50	62	
	Rotation 90° - Horizontal sym	160	191	63	75	
	Rotation 90° - Vertical sym	192	223	75	87	
	Rotation 90°- Horizontal + Vertical symmetry	224	255	88	100	

Animation Maker
Description and options of parameters 12-14
(Fx - Fx value - Fade out)

Parameter	Description	DMX values				Default (Dec.)
		Dec.		**%**		
Fx	**Apply one of the 16 special effects**	**0**	**255**	**0**	**100**	**0**
	No effect	0	7	0	3	
	Negative	8	15	3	6	
	Symmetry	15	23	6	9	
	Blur	24	31	9	12	
	Index A	32	39	13	15	
	Index B	40	47	16	18	
	Iris round FX 1	48	55	19	22	
	Iris round FX 2	56	63	22	25	
	Iris round FX 2	64	71	25	28	
	Iris round FX 2	72	79	28	31	
	Iris square FX 1	80	87	31	34	
	Iris square FX 2	88	95	35	37	
	Iris square FX 3	96	103	38	40	
	Iris square FX 4	104	111	41	44	
	No Function / future use	112	255	44	100	
	Detail: Refer to Tutorial 10					
Fx Value	**Value of the effect - varies depending on the effect applied in FX**	**0**	**255**	**0**	**100**	**0**
Fade Out	**Application of a fade out on the global output**	**0**	**255**	**0**	**100**	**0**
	Normal Fade out from short to long	0	127	0	50	
	Fade out + low-voltage effect from long to short	128	254	51	99	
	Low-voltage effect only	255	255	100	100	
	Detail: Refer to Tutorial 11					